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<http://www.braindump2go.com/70-481.html> (122 Q&As) 2015 New Updated 70-481 Exam Dumps Questions and Answers are all from Microsoft Official Exam Center! Some new questions added into this new released 70-481 Dumps! Download 70-481 Exam Dumps Full Version Now and Pass one time! Exam Code: 70-481 Exam Name: Essentials of Developing Windows Store Apps Using HTML5 and JavaScript Certification Provider: Microsoft Corresponding Certifications: MCSD, MCSD: Windows Store Apps Keywords: 70-481 Dumps, 70-481 Free Exam Questions, 70-481 VCE, 70-481 Dumps PDF, 70-481 Study Guide, 70-481 Essentials of Developing Windows Store Apps Using HTML5 and JavaScript

Microsoft Essentials of Developing Windows Store Apps Using HTML5 and JavaScript: 70-481



Product Description Exam Number/Code: 70-481

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"Microsoft Essentials of Developing Windows Store Apps using HTML5 and JavaScript" known as 70-481 exam, is a Microsoft Certification. With the complete questions and answers, Braindump2go has assembled to take you through 122 Exam preparation. In the 70-481 exam resources, you will cover everything you need to know for Microsoft Others Microsoft Certification helping to ready you for your certification.

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QUESTION 91 Drag and Drop Question You are developing a Windows Store app that will display and track tasks that a user must complete. The app uses two ListView controls. One ListView control displays incomplete task items. The other ListView control displays completed task items. The user must be able to:- Add new tasks to the list of incomplete tasks.- Remove tasks from either list.- Mark tasks as complete. You need to ensure that users can drag items from the incomplete tasks list to the completed tasks list. How should you complete the relevant HTML markup? To answer, drag the appropriate markup segment to the correct targets. Each markup segment may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.

```
draggable="true"
draggable="false"
itemDraggable: true
itemDraggable: false

<div id="taskItemTemplate" data-win-control="WinJS.Binding.Template" style="display: none">
  <div class="item">
    <img src="" class="reminderFlag-Image" data-win-bind="src: reminderFlag" />
    <div data-win-bind="innerText: dueDate"></div>
  </div>
</div>

<div id="listView"
  class="win-selectionstylefilled" data-win-control="WinJS.UI.ListView"
  data-win-options="{
    itemDataSource: myTaskData.dataSource,
    selectionMode: 'none',
    itemTemplate: taskItemTemplate,
  }">
  </div>
  layout: { type: WinJS.UI.GridLayout }
</div>
```

Answer:

```
draggable="true"
draggable="false"
itemsDraggable: true
itemsDraggable: false

<div id="taskItemTemplate" data-win-control="WinJS.Binding.Template" style="display: none">
<div class="item">
  <img src="" class="reminderFlag" data-win-bind="src: reminderFlag" draggable="false" />
  <div data-win-bind="innerText: dueDate"></div>
</div>
</div>
<div id="ListView"
class="win-selectionstylefilled" data-win-control="WinJS.UI.ListView"
data-win-options="{
  itemDataSource: myTaskData.dataSource,
  selectionMode: 'none',
  itemTemplate: taskItemTemplate,
  itemsDraggable: true
}>
  layout: { type: WinJS.UI.GridLayout }
</div>
```

QUESTION 92 You are developing a Windows Store app. The app has the following requirements:- Access resources from the URI `ws://contoso.com/MyWebApplication.ashx`.- Send and receive binary data.- Use real-time notifications and updates in the browser.- Use a bidirectional, full-duplex communication channel with services. You need to ensure that the app meets the requirements. Which type of object should you create? A. Worker B. WebSocket C. MessageChannel D. XMLHttpRequest E. WebService Answer: D

QUESTION 93 You are developing a Windows Store app that includes an app bar. You are creating custom styles for the command buttons on the app bar. You need to ensure that the custom styles include all elements of the command buttons. Which CSS class should you use? A. win-command B. win-commandicon C. win-commandring D. win-button Answer: A

QUESTION 94 Drag and Drop Question You are developing a Windows Store app by using HTML5 and JavaScript. The app defines the following objects:- inkManager is an object to process and manipulate the ink-related data from the stylus.- inkContext is an object to hold the surface context. currentPenId is an object to restrict input processing to one stroke at a time. The app must support the following requirements:- Support the use of a stylus input device.- Begin capturing input when the stylus first touches the screen.- Render stylus movements in real time. You need to ensure that the requirements are met. Which code segments should you use? (To answer, drag the appropriate code segments to the correct locations in the answer area. Each code segment may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

```
inkContext.beginPath();
inkContext.stroke();
inkContext.lineTo(current.rawPosition.x, current.rawPosition.y);
inkManager.lineTo(current.rawPosition.x, current.rawPosition.y);
inkManager.moveTo(current.x, current.y);
inkContext.moveTo(current.x, current.y);

function onStylusDown(evt) {
  inkManager.processPointerDown(current);
  currentPenId=evt.pointerId;
}
function onStylusMove(evt) {
  if(evt.pointerId==currentPenId) {
    var current=evt.currentPoint;
    inkContext.lineTo(current.rawPosition.x, current.rawPosition.y);
    inkContext.stroke();
    inkManager.processPointerUpdate(current);
  }
}
```

Answer:

```
inkContext.beginPath();
inkContext.stroke();
inkContext.lineTo(current.rawPosition.x, current.rawPosition.y);
inkManager.lineTo(current.rawPosition.x, current.rawPosition.y);
inkManager.moveTo(current.x, current.y);
inkContext.moveTo(current.x, current.y);

function onStylusDown(evt) {
  inkManager.processPointerDown(current);
  currentPenId=evt.pointerId;
}
function onStylusMove(evt) {
  if(evt.pointerId==currentPenId) {
    var current=evt.currentPoint;
    inkContext.lineTo(current.rawPosition.x, current.rawPosition.y);
    inkContext.stroke();
    inkManager.processPointerUpdate(current);
  }
}
```

QUESTION 95 Drag and Drop Question You have an existing enterprise application that is written in C++. You plan to port the application to a Windows Store app. You have the following requirements:- Use client-side code for the presentation layer of the app. - Reuse existing code from the original application. - The existing application and the Windows Store app must be able to coexist within the enterprise network. You need to select the appropriate technology to use for each logical layer of the app. What should you use? To answer, drag the appropriate technologies to the correct targets. Each technology may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.

Element	Technology
business layer code	
packaging of business layer	
user interface code	

Answer:

Element	Technology
business layer code	JavaScript
packaging of business layer	Windows Runtime Metadata (WinMD) file
user interface code	HTML

QUESTION 96 You are developing a Windows Store app that will exchange data with other Windows Store apps. A JavaScript object named sourceEventObject is created when the share request is received. The sourceEventObject object contains the details of the share contract. The following requirements must be met:- Declare a share target contract.- Receive file sharing requests from other windows Store apps. You need to ensure that the requirements are met. Which code segment should you use?

```
Ⓐ if (sourceEventObject.detail.kind ===  
    Windows.ApplicationModel.Activation.ActivationKind.launch) {  
    var shareOperation = sourceEventObject.detail.shareOperation;  
    if (shareOperation.data.contains(  
        Windows.ApplicationModel.DataTransfer.StandardDataFormats.storageItems)) {  
        ...  
    }  
}  
  
Ⓑ var shareOperation = sourceEventObject.detail.shareOperation;  
    if (shareOperation.data.contains(  
        Windows.ApplicationModel.DataTransfer.StandardDataFormats.storageItems)) {  
        ...  
    }  
  
Ⓒ Windows.ApplicationModel.Activation.ActivationKind.shareFile);  
    var shareOperation = sourceEventObject.detail.shareOperation;  
    if (shareOperation.data.contains(  
        Windows.ApplicationModel.DataTransfer.StandardDataFormats.storageItems)) {  
        ...  
    }  
  
Ⓓ if (sourceEventObject.detail.kind ===  
    Windows.ApplicationModel.Activation.ActivationKind.shareTarget) {  
    var shareOperation = sourceEventObject.detail.shareOperation;  
    if (shareOperation.data.contains(  
        Windows.ApplicationModel.DataTransfer.StandardDataFormats.storageItems)) {  
        ...  
    }  
}
```

A. Option AB. Option BC. Option CD. Option D Answer: D QUESTION 97 You are developing a Windows Store app. The app must implement only the minimum requirements of the Search contract. You need to define the Search contract. Which three actions should you perform? Each correct answer presents part of the solution. A. Add filters to the Search Results page. B. Add search suggestions. C. Declare the Search contract in the app manifest. D. Respond to a search query while the app is the main app on the screen. E. Create a basic Search Results page for the app. Answer: ABD QUESTION 98 You are developing a newsreader app that provides users with daily aggregated articles from popular news sites. You must allow users to share the URI of the articles. The app must allow at least one of the following ways to share the URI: - With another Windows Store app - With the user's default web browser You need to implement the sharing functionality. Which property of the StandardDataFormats class should you use? A. ContentSourceApplicationLink B. Rtf C. WebLink D. ContentSourceWebLink Answer: D QUESTION 99 You develop a Windows Store app that plays music files stored locally on your computer. The app contains the following HTML markup. Line numbers are included for reference only.


```
01 <audio controls="controls">  
02 <source src="myMusic.mp3" />  
03 </audio>
```

You need to ensure that users can play music when the app is NOT displayed on the screen. What should you do?

- Ⓐ Replace line 02 with the following mark
<source src="myMusic.mp3" autoplay />
- Ⓑ Replace line 02 with the following mark
<source src="myMusic.mp3" msaudio />
- Ⓒ Replace line 01 with the following mark
<audio controls="controls" msaudio />
- Ⓓ Replace line 01 with the following mark
<audio controls="controls" autoplay />

A. Option AB. Option BC. Option CD. Option D Answer: D QUESTION 100 You develop a Windows Store app that uses a peer-to-peer scenario. You submit the app to the Windows Store. The app fails Windows Store certification. You need to ensure that the app meets Windows Store certification guidelines. What should you do? A. Enable the Enterprise Authentication capability in the app manifest. B. Enable the Internet (Client & Server) capability in the app manifest. C. Enable the Shared User Certificates capability in the app manifest. D. Enable the Location capability in the app manifest. Answer: B Want Pass 70-481 Exam At the first try? Come to Braindump2go! Download the Latest Microsoft 70-481 Real Exam Questions and Answers PDF & VCE from Braindump2go, 100% Pass Guaranteed Or Full Money Back!

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