[2016 FEB-NEW

Hey Guys! You will be so lucky if you can see my blog! Passed 70-482 Certification Exam today, scored 968! I am satisfied with my grade and it deserves my 2 weeks preparation! Not difficult as you imagined but more 70-482 practice tests needed! Here are some key 70-482 certification pass tips i want to share with you! Wish they can help you pass 70-482 exam 100%! 2016 NEW 70-482 Certificatiob Exam Introduction: Exam Code: 70-482 Exam Name: Advanced Windows Store App Development Using HTML5 and JavaScript Certification Provider: Microsoft Corresponding Certifications: MCSD, MCSD: Windows Store Apps Who should take the 70-482 exam? **70-482 certification exam is intended for developers with a minimum of two to five years of experience developing HTML, CSS, and JavaScript applications, including two or more years designing and developing Windows Store apps.** 70-482 Exam Preparation options(The percentages indicate the relative weight of each major topic area on the exam. The higher the percentage, the more questions you are likely to see on that content area on the exam.): 1.Develop Windows Store apps (15-20%)2.Discover and interact with devices (15-20%)3.Program user interaction (15-20%)4.Enhance the user interface (15-20%)5.Manage data and security (15-20%)6.Prepare for a solution deployment (15-20%) The following are some 2016 70-482 Exam Questions: http://www.braindump2go.com/70-482.html **(182Q)** P.S. I used this Advanced Windows Store App Development using HTML5 and JavaScript Exam: 70-482 Dumps to help me pass successfully! Wish you also can pass 100%! GOOD LUCK! 2016 NEW Updated 70-482 Exam Questions: QUESTION 171Drag and Drop QuestionYou are developing a Windows Store app.You plan to use Windows Push Notification Services (WNS) in the app.You need to identify whether the system has disabled notifications globally.How should you complete the relevant code? (To answer, drag the appropriate code segments to the correct locations in the answer area. Each code segment may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

Answer:

QUESTION 172You are creating a custom control by using HTML5.You need to bind a source named myDataSource to the control.Which HTML markup should you use?

A.   Option AB.   Option BC.   Option CD.   Option D Answer: A QUESTION 173You develop a Windows Store app.The app user interface is slow to load, and occasionally stops responding.You need to increase the responsiveness of the user interface.What should you implement? A.   the Await operatorB.   Windows Runtime Metadata (WinMD) componentsC.   promisesD.   the Web API of the Windows Library for JavaScript Answer: BExplanation:http://msdn.microsoft.com/en-us/magazine/jj651569.aspx QUESTION 174Hotspot QuestionYou are developing 3 Windows Store app that uses a canvas object.When the page loads, a blue

rectangle must move across the canvas from left to right.The following code calls the function to perform the animation:

```
var canvas;
var ctx;
var PositionX = 0;
var PositionY = 10;
window.onload = fun
  canvas = documen
  ctx = canvas.getCo
  setInterval("anima
};
```

You need to create the animateShape function.How should you complete the relevant code? (To answer, select the correct code segment from each drop-down list in the answer area.)

Work Area

```
function animateShape() {
  [ ctx.clearRect(0, 0, canvas.width, canvas.height);  ▼ ]
  ctx.scale(canvas.width, canvas.height);

  ctx.fillRect(PositionX, PositionY, 100, 100);

  [                                                    ▼ ]
  } ctx.clearRect(0, 0, canvas.width, canvas.height);
  ctx.scale(canvas.width, canvas.height);
  PositionX += 1;
  PositionX = PositionY +1;
```

Answer:

Work Area

```
function animateShape() {
  [ ctx.clearRect(0, 0, canvas.width, canvas.height);  ▼ ]
  ctx.scale(canvas.width, canvas.height);

  ctx.fillRect(PositionX, PositionY, 100, 100);

  [                                                    ▼ ]
  } ctx.clearRect(0, 0, canvas.width, canvas.height);
  ctx.scale(canvas.width, canvas.height);
  PositionX += 1;
  PositionX = PositionY +1;
```

QUESTION 175Hotspot QuestionYou are developing 3 Windows Store app by using JavaScript. Users will store sensitive data in the app.You need to ensure that the app encrypts data strings before saving them.How should you complete the relevant code? (To answer, select the correct code segment from the drop-down list in the answer area.)

Work Area

```
function encryptString(string, encoding, protectionDescriptor){
  var dataProtectionProvider = new Windows.Security
    .Cryptography.DataProtection
    .DataProtectionProvider(protectionDescriptor);
  r dataBuffer = Windows.Security
    .convertStringToBinary(string, encoding);

  [                                                              ▼ ]
  dataProtectionProvider.encryptAsync(dataBuffer).done(
  dataProtectionProvider.encryptBase64Async(dataBuffer).done(
  } dataProtectionProvider.protectAsync(dataBuffer).done(
  dataProtectionProvider.protectAsync(dataBuffer).encrypt(
```

Answer:

Work Area

```
function encryptString(string, encoding, protectionDescriptor){
  var dataProtectionProvider = new Windows.Security
    .Cryptography.DataProtection
    .DataProtectionProvider(protectionDescriptor);
  r dataBuffer = Windows.Security
    .convertStringToBinary(string, encoding);

  [                                                              ▼ ]
  dataProtectionProvider.encryptAsync(dataBuffer).done(
  dataProtectionProvider.encryptBase64Async(dataBuffer).done(
  } dataProtectionProvider.protectAsync(dataBuffer).done(
  dataProtectionProvider.protectAsync(dataBuffer).encrypt(
```

QUESTION 176You are developing two Windows Store apps named CameraApp and PhotoAlbum.The apps must meet the following requirements:- CameraApp must have access to images on the local computer on which CameraApp is running.- PhotoAlbum must be able to access the images from CameraApp.You need to configure the deployment package settings for both

apps to ensure that the requirements are met.What should you do? A.   Add the URI of CameraApp to the Content URIs list for PhotoAlbum, and add the URI of PhotoAlbum to the Content URIs list for CameraApp.B.   Add the Pictures Library setting to the list of capabilities for PhotoAlbum, and add the Share Target setting to the list of declarations for PhotoAlbum.C.   Add the ShareTarget setting to the list of declarations for PhotoAlbum, and add the Pictures Library setting to the list of capabilities for CameraApp.D.   Add the Pictures Library setting to the list of declarations for CameraApp, and add the Share Target setting to the list of capabilities for PhotoAtbum. Answer: C QUESTION 177You develop a Windows Store app. The app is a memory game that displays a 6x6 grid of squares.When the user taps or swipes a square, the square must flip over to display an image.When testing the app, you find that swiping the tile does not cause it to flip over.You need to ensure that the game responds correctly to user input. Which event should you listen for? A.   pointeroverB.   pointerenterC.   pointercancelD.   pointerleave Answer: B QUESTION 178You have an enterprise app that has been distributed outside of the Windows Store. The app deployment includes devices that are joined to an enterprise domain and devices that are not.Installation of the app and all updates are required for all domain-joined devices.You need to push a critical update to the app.What should you do? A.   Require a mandatory update in the versioning model.B.   Distribute the update by using group policy.C.   Distribute the update by deploying a resource pack.D.   Deploy an .appxupload file. Answer: B QUESTION 179You are developing a Windows Store app that will play video files stored locally on the user's computer. The app will support the Play To feature.The app includes a button that must programmatically invoke the Play To flyout when pressed.You need to ensure that clicking the button displays the Play To flyout.Which code segment should you use? A.   Windows.Media.PlayTo.PiayToManager.showPlayToUI();B.   Windows.Media.Devices.MediaDevicesControl.bind("flyout");C.   Windows.Media.PlayTo.PlayToManager-playTo();D.   Windows.Media.Devices.VideoDeviceController.bind("flyout"); Answer: A QUESTION 180You are developing a Windows Store app.The app has the following requirements:- Access resources from the URI ws://contoso.com/MyWebApplication.ashx.- Send and receive binary data.- Use real-time notifications and updates in the browser.- Use a bidirectional, full-duplex communication channel with services.You need to ensure that the app meets the requirements.Which type of object should you create? A.   WorkerB.   WebSocketC.   MessageChannelD.   XmlHttpRequestE.   WebService Answer: D QUESTION 181You are developing a newsreader app that provides users with daily aggregated articles from popular news sites.You must allow users to share the URI of the articles.The app must allow at least one of the following ways to share the URI:- With another Windows Store app- With the user's default web browserYou need to implement the sharing functionality.Which property of the StandardDataFormats class should you use? A.   ContentSourceApplicationLinkB.   RtfC.   WebLinkD.   ContentSourceWebLink Answer: D QUESTION 182You develop a Windows Store app that displays information for a multi-day conference. You use a ListView control to display the list of available sessions.Users must be able to group sessions by track, by speaker, or by day.You need to ensure that users can select sessions and add sessions to their calendars.Which contract or extension should you use? A.   Contact PickerB.   Calendar PickerC.   Appointment ManagerD.   Contact Manager Answer: C   If you want, you can have a FREE TRAIL! Free Download 2016 NEW 70-482 PDF Dumps and 70-482 Study Guide 182Q: http://www.braindump2go.com/70-482.html

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