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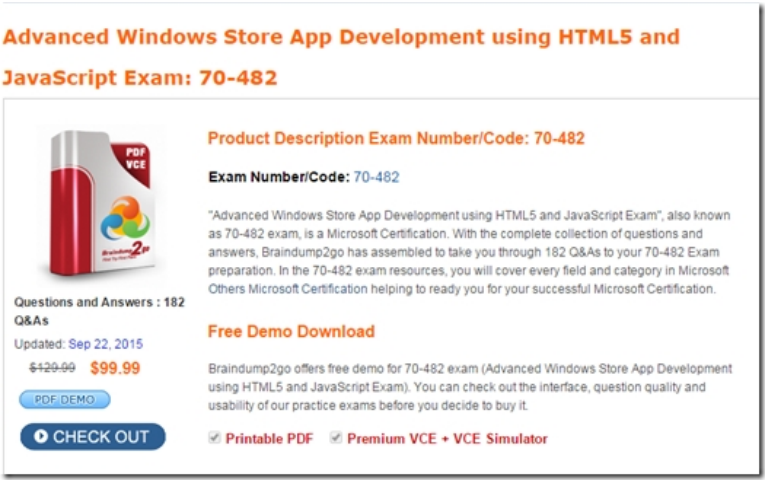
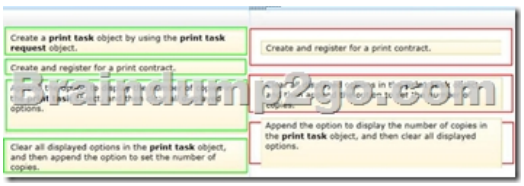


QUESTION 71Drag and Drop QuestionYou are writing a Windows Store app by using JavaScript.You need to authenticate a cloud server as a source for Windows Push Notification Services (WNS).Which three actions should you perform in sequence? (To answer, move the appropriate actions from the list of actions to the answer area and arrange them in the correct order.)

Answer:

QUESTION 72Drag and Drop QuestionYou are developing a Windows Store app by using JavaScript. The app will be used to print documents.You need to ensure that the app allows the user to specify the number of copies to print.Which three actions should you perform in sequence? (To answer, move the appropriate actions from the list of actions to the answer area and arrange them in the correct order.)

Answer:



QUESTION 73You are developing a Window Store app by using JavaScript. The app will allow users to print documents by using a local printer.The following code segment registers the print contract:

```
01 var printManager = Windows.Graphics.Printing.PrintManager;
02
03 printManager.onprinttaskrequested = onPrintTaskRequested;
04 function onPrintTaskRequested(printEvent) {
05
06 }
```

You need to ensure that the app uses the Devices charm to access printers.Which code segments should you insert at lines 02 and 05?

A.
```
Insert the following code segment at line 02:
printManager = Windows.Graphics.Printing.PrintManager.getForCurrentView();
Insert the following code segment at line 05:
printEvent.request.createPrintTask("Print document", function (args) {
  args.setSource(MSApp.getHtmlPrintDocumentSource(document));
});
```

B.
```
Insert the following code segment at line 02:
printManager = Windows.Graphics.Printing.getForCurrentView();
Insert the following code segment at line 05:
printEvent.request.createPrintTask("Print document", function (args) {
  args.setSource(MSApp.getHtmlPrintDocumentSource(document));
});
```

C.
```
Insert the following code segment at line 02:
printManager = Windows.Graphics.Printing.PrintManager;
Insert the following code segment at line 05:
Windows.Graphics.Printing.PrintManager.showPrintUIAsync();
```

D.
```
Insert the following code segment at line 02:
Windows.Graphics.Printing.PrintManager.showPrintUIAsync();
Insert the following code segment at line 05:
printManager = Windows.Graphics.Printing.PrintManager.getForCurrentView();
```

A. Option AB. Option BC. Option CD. Option D Answer: A QUESTION 74You are developing a Windows Store app that uses Windows Push Notification Services (WNS).The app includes the following code:

```
01 var notifications = Windows.UI.Notifications;
02 var startDate = new Date();
03 var recurrence = notifications.PeriodicUpdateRecurrence.halfHour;
04 var uri = new Windows.Foundation.Uri(polledUrl);
05
```

You need to initiate polling.Which code segment should you insert at line 05?

A.
```
var recurrence = 1800;
notifications.TileUpdateManager.createTileUpdaterForApplication(uri, startDate, recurrence);
```

B.
```
var recurrence = notifications.PeriodicUpdateRecurrence.halfHour;
notifications.TileUpdateManager.createTileUpdaterForApplication().startPeriodicUpdate(uri, startDate,
```

C.
```
var recurrence = notifications.PeriodicUpdateRecurrence.halfHour;
notifications.TileUpdateManager.createTileUpdaterForApplication().Update(uri, startDate, recurrence);
```

D.
```
var recurrence = 1800;
notifications.TileUpdateManager.startPeriodicUpdate(uri, startDate, recurrence);
```

A. Option AB. Option BC. Option CD. Option D Answer: B QUESTION 75You are developing a Windows Store app by using JavaScript. The app will use a custom print template for printing documents. The template will be provided in a file named customTemplate.htm.The file will be deployed as part of the app package.The code segment below references two objects:You need to ensure that the app displays the custom print template while printing the documents.Which code segment should you insert at line 05?

- **printManager** is an object of type **Windows.Graphics.Printing.PrintManager**.
- **printEvent** is an object of type **Windows.Graphics.Printing.PrintTaskRequest**.

```
04 var printTask = printEvent.request.createPrintTask("App printing", function (args) {
05
06 });
```

A. args.setSource(MSApp.getPrintDocumentSource(document, "customTemplate.htm")) ;B. args.setSource(MSApp.getPrintDocumentSource(document, "ms-appx://printTemplates/customTemplate.htm"));C. args.setSource(MSApp.getHtmlPrintDocumentSource(document, "ms-appdata:////customTemplate.htm"));D. args.setSource(MSApp.getHtmlPrintDocumentSource(document, "ms-appx:////customTemplate.htm")); Answer: D QUESTION 76 You are creating a Windows Store app by using JavaScript.The app includes the following code segment:You need to ensure that the app can receive push notifications from a calling app.Which code segment should you insert at line 05?

```
01 function openChannel() {
02   var channel;
03   var chanOpt = Windows.Networking.PushNo
04     .PushNotificationChannelManager
07     channel = chan;
08   },
09   errorHandler)
10 }
```

A. .createPushNotificationChannelForSecondaryTileAsync( ) ;B. .createPuahNotificaticnChannelForApplicationAsync(id);C. .createPushNotifIcacionChannelForApplicationAsync( );D. .createPushNotif icationChannelForSecondaryTileAsync (id); Answer: C QUESTION 77You are debugging a Windows Store app that another developer created by using HTML5 and JavaScript. The default.js file contains the following code segment:The app has a screen that plays video files. The HTML5 video control on the screen has an ID of video1.You need to identify the effect of firing the source requested event. What will occur when the event fires?

```
var playToManager = Windows.Media.PlayTo.PlayToManager.getForCurrentView();
playToManager.addEventListener("sourcerequested", playToSrcRequestHandler, false);
function playToSrcRequestHandler(eventIn) {
    eventIn.sourceRequest.play();
}
```

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A. The app will prompt the user to select a local video file for viewing in the video1 control.B. The video will play in Windows Media Player on the host device.C. The application will prompt the user to select a target device for streaming the video by using the video1 control.D. The selected video file will play in the video1 control on the app screen. Answer: D QUESTION 78You are developing a Windows Store app by using JavaScript. The app persists a list of restaurants in the app's settings. The restaurant list is identified by a key of city.The app must allow users to remove their restaurant lists from the app's settings. The following function call removes the city setting:deleteListSetting("city") ;You need to remove only city from the settings storage without disrupting other settings.Which code segment should you use?

A.
```
functiondeleteListSetting(setting) {
    varlocalSettings = Windows.Storage.ApplicationData.current.sessionStorage;
    localSettings.delete(setting);
}
```

B.
```
functiondeleteListSetting(setting) {
    varlocalSettings = Windows.Storage.ApplicationData.current.localSettings;
    localSettings.values.clear(setting);
}
```

C.
```
functiondeleteListSetting(setting) {
    varlocalSettings = Windows.Storage.ApplicationData.current.localSettings;
    localSettings.values.remove(setting);
}
```

D.
```
functiondeleteListSetting(setting) {
    varlocalSettings = Windows.Storage.ApplicationData.current.localSettings;
    localSettings.values.delete(setting);
}
```

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A. Option AB. Option BC. Option CD. Option D Answer: C QUESTION 79You are developing a Windows Store app by using JavaScript. The app will allow users to customize various features. The customizations will be persisted by using the setAppSetting function.You need to persist the customizations.Which code segment should you use?

A.
```
function setAppSetting(setting, inputvalue) {
    var localSettings = Windows.Storage.ApplicationData.current
    localSettings.value[setting] = inputvalue;
    var value = localSettings.values[setting];
    ...
}
```

B.
```
function setAppSetting(setting, inputvalue) {
    var localSettings = Windows.Storage.ApplicationData.current.
    localSettings.values[setting] = inputvalue;
    var value = localSettings.values[setting];
    ...
}
```

C.
```
    var localSettings = Windows.Storage.ApplicationData.current
    localSettings[setting] = inputvalue;
    var value = localSettings[setting];
    ...
}
```

D.
```
function setAppSetting(setting, inputvalue) {
    var localSettings = Windows.Storage.ApplicationData.current
    localSettings.get[setting] = inputvalue;
    var value = localSettings.get[setting];
    ...
}
```

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A. Option AB. Option BC. Option CD. Option D Answer: B QUESTION 80You are developing two Windows Store style apps by using JavaScript. A Source app will store sensitive customer information. A Target app will retrieve the stored information for validation and further processing.The Source app must secure data by using a private-public key pair. Only the Target app must be able to consume data that has been secured by the Source app.You need to ensure that the security of the data is not compromised.What should you do? A. Encrypt and decrypt data by using an asymmetric algorithm.B. Encrypt and decrypt data by using a symmetric algorithm.C. Encrypt data by using an asymmetric algorithm. Decrypt data by using a symmetric algorithm. D. Encode data to and decode data from a Base64 string. Answer: A **All 182 Microsoft 70-482 Exam Dumps Questions are the New Checked and Updated! In recent years, the 70-482 certification has become a global standard for many successful IT companies. Looking to become a certified Microsoft professional? Download Braindump2go 2015 Latest Released 70-482 Exam Dumps Full Version and Pass 70-482 100%!**

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